



Sustainable Waste 2 Art Prize



Big, Bigger, Biggest! Huge Solutions

Installation art is usually designed for a specific place such as your school foyer or garden. Sculpture is 3D art made by carving, modeling, casting or constructing. A mural is designed to be applied directly to a surface so your artwork will be a temporary mural so that you can display it in SWAP too!

An item repeated en masse can be used to create a powerful and engaging image, particularly when exploring the theme of waste and environmental sustainability. What kind of impact and behaviour change can we create when we show people the scale of our consumption and waste?

Steps

1. Mind-map common waste items that your class, family and community generates a lot of. Choose one to use for your artwork.
2. Once you've decided on the item to use, split up into smaller groups to brainstorm artwork ideas. For example, if you're working with used coffee cups, a sculptural tower could work well, compared to using old chip packets that would present well as a two-dimensional artwork. Bring in some examples of the items to class to help you generate ideas.
3. Each group should present their design ideas back to the class. You can communicate your design ideas through drawings, by creating a miniature version of the artwork (this is called a maquette) or making a sample of a particular section (such as showing a joining technique).
4. Vote on the favourite design within the class. You might even like to combine ideas from a few designs to create something truly amazing.
5. Once you've decided what your design will be, work out how much of your selected waste item you need. You can prototype sections of the artwork to calculate the quantity they require and then use that information to calculate how many will be needed for the artwork overall. When you have your target number of items required, start a community drive to collect them via your school email, social media or newsletter.
6. Once you have amassed your waste materials, it's time to begin your collaborative artwork. Working with unusual objects requires trial and error so expect that aspects of the design may require modifications as you progress. Creativity is all about finding solutions and alternatives!

When you present your artwork idea back to the class, make sure you discuss the following aspects:

- Attachment methods, considering function, aesthetics and structural stability
- Ability to make the artwork in components so everyone in the class can get involved
- How the artwork explores the theme of waste and environmental sustainability.

